PLTW Launch

Launch Log Light: Observing the Sun, Moon, and Stars

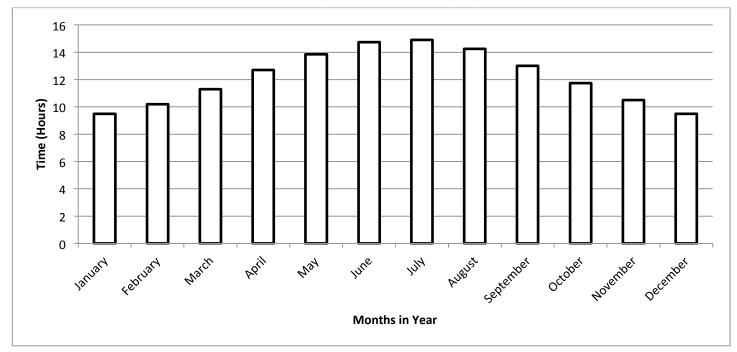
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Activity 1: Patterns of the Sun

Color in the bars on the graph.



Average Hours of Daylight

Fill in the missing words:

The Sun		in the mornir	١g
and		at night.	
	rises	sets	

Activity 2: Patterns of the Moon

Glue or tape your moon below. Draw a yellow sun and a blue Earth. Show how the light from the sun reflects off the moon to the Earth.

Fill in the missing words:

Light fro	om the	reflects off
the		and into our eyes.
	sun	moon

Activity 3: Patterns of the Stars

Draw a picture to show the sky at night:

Draw a picture to show the sky during the day:

Project: Mystery Beads

Draw a picture of your mystery bead bracelet. Describe how the beads look when you are in your classroom.

Observe your mystery beads in the sunlight. Describe how they have changed in the sunlight.

Problem: Take Cover!

Ask: What is the problem?

Ask • I can explain the design problem. • I can find information that I need to solve the problem. Teacher Notes

Explore: How can you try to solve the problem? Write or sketch ideas below.

Talk to your team and share ideas. **Circle one idea** that you think will work best to solve the problem.

Explore	
 I can research to find out about ways to solve the problem. 	
• I can brainstorm ideas for how to solve the problem.	
Teacher Notes	

Model: Draw or attach a picture of your final design.

Model	
I can draw a sketch of my plan.	
 I can explain my sketch and my plan. 	
I built a model that solves the design problem.	
Teacher Notes	

Evaluate: Draw or attach a picture of your partner and you testing the design.

Explain one strength and one weakness of your model.

Evaluate	
 I can explain the strengths and weaknesses of my model. 	
I can compare how my model performed against other models.	
Teacher Notes	

Explain: Did your model solve the problem? Why or why not?

_____ _____

improve your design?

Explain: How would you change your design? How would these changes

Use this space to draw a picture of how you would change your design.

Reflection

Explain	
 I can explain how my model works and how it solved (or did not solve) the problem. 	
 I can suggest ways to improve my design. 	
I can predict how my improvements will solve the problem.	
Teacher Notes	